

I-25 Speedway Official Rules



General Policies and Procedures

All Divisions

[I-25 Speedway.com](http://I-25Speedway.com)

Effective May 2012

I-25 Speedway Owners
White Brothers Motorsports, LLC

Business Office
6534 W. Euclid Place
Littleton, CO 80123
1-303-798-4387
Track Location
400 Gobatti Place
Pueblo, CO 81008
719-583-2277

General Rules Disclaimer

The rules and regulations set forth herein are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. These rules shall govern the condition of all events and by participating in these events; all participants agree to comply with these rules.

NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATION OF OR COMPLIANCE WITH THESE RULES AND OR REGULATIONS.

They are intended as a guide for the conduct of the sport and in no way are guaranteed against injury or death to a spectator, participant, or official. Track officials shall be empowered to impose any further restrictions that in their opinion do not alter the minimum acceptable requirements. Any interpretation of these is left to the discretion of the official. Their decision is final.

WAIVER/PERSONAL RESPONSIBILITIES/ASSUMPTION OF RISK NOTICE AND ACKNOWLEDGEMENT: MOTOR RACING IS A POTENTIALLY DANGEROUS SPORT FOR WHICH EACH PARTICIPANT ASSUMES PERSONAL RESPONSIBILITY AND WAIVES LEGAL CLAIMS FOR NEGLIGENCE AND DAMAGES.

Each race car driver, owner, or crew member entering I-25 Speedway property waives any potential suits for damages, expenses, or otherwise, against I-25 Speedway owners, or any I-25 Speedway official by reason of disqualification, negligence, personal injury, and death or property damage. By entering the premises, participants and other pit pass/grandstand ticket holders agree that they have the responsibility to inspect the track and premises and to independently determine that it is in a safe condition before they participate in any activity on the premises.

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General Rules

- 1.1 It is the driver's responsibility to read, understand, and abide by all rules herein.
- 1.2 All local, state, and federal laws apply in addition to the I-25 Speedway rule book.
- 1.3 I-25 Speedway rules shall apply to all I-25 Speedway racing events.
- 1.4 Visiting classes are subject to all General Rules and Rules of Conduct.
- 1.5 Any incident not covered in the rule book will be ruled upon by track officials.
- 1.6 Check Policy: Return check fee will be \$30.00. Reissue of lost checks will cost the driver \$25.00.
- 1.7 No firearms allowed at the speedway.
- 1.8 No open flames allowed at the speedway.
- 1.9 No pets allowed at the speedway.
- 1.10 No glass containers allowed at the speedway.
- 1.11 Use, distribution, or sale of illegal drugs at any time will be cause for a one year suspension from the track.
- 1.12 Anyone bringing in alcoholic beverages will be disqualified for the night and fined \$100.00 on the first offence; second offence will be disqualified for the night and fined \$250.00; third offence will be fined \$300.00 and suspended for one year.
- 1.13 Anyone consuming alcohol in the pits before all race events have been completed will be disqualified for the night and fined \$100.00 on the first offence; second offence will be disqualified for the night and fined \$250.00; third offence will be fined \$300.00 and suspended for one year. Alcoholic beverages purchased from the speedway may be consumed in the pits after the last race event of the night is completed.
- 1.14 All drivers must be at least 14 years of age (proof of age required). Drivers under the age of 18 years must have a notarized parental consent form signed by a parent or legal guardian before the individual will be allowed to compete.
- 1.15 No person without a valid driver's license will be permitted to operate a licensed vehicle on I-25 Speedway property.
- 1.16 Officials may require at any time any participant to undergo a physical examination before the individual is allowed to compete in an I-25 Speedway event.
- 1.17 No personal vehicles other than tow vehicles will be permitted in the pit area.
- 1.18 Everyone entering the pit area during race events must sign a release form and purchase and wear a wristband. Anyone in the pit area not wearing a wristband will be removed from the pits and a pit pass will need to be purchased for re-entry.
- 1.19 I-25 Speedway is not responsible for damages or expenses incurred to race, tow, or other vehicles on I-25 Speedway property.
- 1.20 All injuries on the track or in the pit area must be reported on the date of the incident immediately to the Pit Steward.

Rules of Conduct

- 2.1 Drivers are responsible for the conduct of themselves, their car owner(s), and crew in the pit area.
- 2.2 Disqualification from an event will result in the loss of points and purse money paid for that event. Disqualification for the night will result in the loss of all points for that date other than attendance points, and all purse money paid for the events on that date.
- 2.3 If a fine is given to the driver, and/or their car owner(s), or crew member(s), the driver may not compete until the fine has been paid in full.
- 2.4 Refusal to sign for a penalty will result in disqualification for the night of the event.
- 2.5 If a driver receives a one week suspension, they will be disqualified for the night the suspension is given and will not be allowed to compete on their next race date. If a driver is given a one year suspension they will be disqualified for the night the suspension is given and not allowed to compete for one calendar year. After 30 days, the driver may make a written request to management to review the one year suspension.
- 2.6 Physical abuse will not be tolerated. Physical abuse is any malicious physical contact. Anyone guilty of physical abuse will receive a disqualification for the night and \$100.00 fine on the first offence; second offence will receive a disqualification for the night, \$100.00 fine and a one week suspension; third offence will result in a \$100.00 fine and one year suspension.
- 2.7 Abusive or improper behavior, language, and/or improper gestures will not be tolerated and will be considered unsportsmanlike conduct. Anyone exhibiting unsportsmanlike conduct will first be given a written warning; second offence will receive a \$50.00 fine; third offence will receive a \$100.00 fine and a disqualification for the night; fourth offence will receive a \$100.00 fine and a one week suspension.
- 2.8 Going to the scoring tower and/or flag stand to dispute a call will be considered unsportsmanlike conduct.
- 2.9 Entering another driver's pit space to dispute or argue an event will be unsportsmanlike conduct.
- 2.10 Intentional dumping of oil or similar products anywhere on I-25 Speedway property will not be tolerated. Such actions will result in a \$1,000.00 fine and one year suspension. Track disposal facilities are available.

General Tech Rules

- 3.1 Tech rules will apply to all home classes. Visiting classes will undergo tech inspections according to their class specifications and I-25 Speedway procedures unless they provide their own tech officials.
- 3.2 All new drivers and cars must report to tech area for inspection prior to taking any car onto the track.
- 3.3 Courtesy Rule: Any car from another track with minor rule differences may, at officials' discretion, race on that night, but will be notified of any modifications needed and/or assessed a weight penalty. Safety equipment must comply with track standards. Officials will have final say on which class the visitor will be allowed to compete in.
- 3.4 All drivers must either purchase or rent a Westhold transponder. Cost is \$325.00 (subject to change) to purchase or \$25.00 per night to rent (quantity of rentals is very limited). Anyone not returning a rented transponder will be disqualified for the night and fined \$250.00.
- 3.5 Drivers are responsible for the proper installation of their transponder in a protected location. If a transponder is malfunctioning due to improper service or installation the driver may lose positions in their event

- 3.6 Approval of a vehicle by an I-25 Speedway official shall mean only that the vehicle is approved for participation in a competitive event and shall not be construed to mean that the inspected vehicle is guaranteed to be mechanically sound. The official will not be liable, nor shall that track ownership be responsible for any mechanical failure, losses, injuries, or death resulting from it.
- 3.7 All racing vehicles are subject to inspection at any time and to any extent or degree.
- 3.8 Tech violations not observed during inspection by the tech officials will not be considered as having been approved.
- 3.9 Any driver, who refuses to allow any inspection, will not be allowed to compete, will be disqualified for the night, and fined \$75.00. Driver refusing inspection will not be allowed to compete until an inspection is done.
- 3.10 In the event that tech officials disqualify a car, that driver will not receive points or money for that date.
- 3.11 If antifreeze or similar products are found in any vehicle at any time, the driver will be disqualified and fined \$75.00.
- 3.12 Only I-25 Speedway track fuel is permitted and must be purchased at I-25 Speedway. No additives will be allowed. If at any point officials determine that a driver is using fuel not purchased from the speedway or using fuel additives, the driver will be disqualified for the night and fined \$75.00. Street Stock, Hornet, and visiting classes will not be subject to track fuel regulations.
- 3.13 Only tires purchased at I-25 Speedway or other track approved tires are permitted. If at any time officials determine that non-approved tires are being used during competition the driver will be disqualified for the night. Officials reserve the right to waive the tire rule for visiting drivers.
- 3.14 Late Model and Hornet drivers must use the same tires that they qualified with in the main event unless a tire was replaced due to damage. Failure to comply will result in a disqualification for the night.
- 3.15 Cars may not exceed the maximum sound level of 103 DBA as measured from the general grandstands in front of the scoring tower. Drivers in violation of this rule must make a plausible attempt to fix the problem by their next race date. Drivers who make no attempt to comply will be fined \$50.00 each week their car does not meet DBA restrictions.
- 3.16 No more than 2 numeric digits will be allowed for any car number. A letter at the end of a number is permitted to distinguish a driver change. Numbers must be neatly painted or vinyl and legible with a minimum height of 18 inches on the roof and both doors. Number must also be displayed on the left rear of the car.
- 3.17 No obscene messages of any kind will be allowed on race cars. If a driver has any message that an official deems obscene, the message must be covered up and later removed. Failure to comply will be considered unsportsmanlike conduct.
- 3.18 All added lead/ballasts must display car number.

Safety Equipment

- 4.1 All visiting classes must meet safety specs and requirements as given by their organization.
- 4.2 All drivers will use helmets that meet the SA-2005 with a full face shield or goggles.
- 4.3 Neck supports must be worn by all drivers.
- 4.4 All race cars must be equipped with a fully charged fire extinguisher with a readable gauge that is securely fastened and accessible to the driver.
- 4.5 All drivers will wear either a two piece or one piece single layer fire protection uniform with fire proof underwear meeting the current SFI #3 or better standards. If a double layer suit is worn, fireproof underwear is not mandatory, but is highly recommended.
- 4.6 Fire resistant gloves and shoes must be worn in competition.

- 4.7 All race cars must have a master kill switch with a light accessible to persons outside of the race car.

Flag Definitions

- 5.1 Green indicates the start or re-start of the race. When the flagman shows a closed green flag this will indicate that the flagman is ready to start the race and that the drivers will complete one more lap before the green flag is thrown.
- 5.2 Yellow indicates caution on the track. All drivers should slow down immediately in a safe manner. There is no racing to the yellow flag. Yellow flag laps will not count unless otherwise noted for some special events.
- 5.3 Green/Yellow flags thrown together indicate warm up laps; drivers should proceed at speed with caution.
- 5.4 Red indicates that the race is stopped. All drivers must come to a safe complete stop without blocking either the track entrance or exit.
- 5.5 Black with Red Circle or Meatball flag indicates that a driver is being asked to leave the track due to mechanical, structural, time, or safety reasons. If a driver receives the meatball flag, the driver is required to proceed to the pits immediately. No penalties will be given with the meatball flag unless the driver is in violation of another rule. Cars may re-enter a main event with official's approval.
- 5.6 Black indicates that the driver has been disqualified from the race. Driver is required to leave the track immediately and may not re-enter the race.
- 5.7 Crossed Flags of any color indicate that half of the laps in the race are completed.
- 5.8 Blue with Yellow diagonal stripe indicates to a lapped car that lead traffic is approaching and that the driver should proceed with respect to the lead lap car(s).
- 5.9 White indicates the start of the last lap, or one lap to go.
- 5.10 Checkered indicates that the race is completed. All cars including lapped traffic have finished the race after taking the checkered flag.

Competition/Racing Rules

- 6.1 All drivers in home divisions must turn in a fully paid and completed 2012 registration form, ASA form and a 1099 form with properly assigned car number, pit stall, prior to competing in any event.
- 6.2 All points go to the driver (not the car). No driver changes or car switches will be allowed on the same race date.
- 6.3 Rookie of the year will be available in all home classes if the driver has not competed in more than 5 main events in the division they are a rookie in. If a driver has moved down a class the driver is not eligible for rookie points (i.e. Late Model to Sportsman).
- 6.4 Rookie drivers will be repositioned to the back of the field until they have completed at least half of the laps in 3 main events in one season.
- 6.5 Drivers not in their assigned pit space without permission will be fined \$50.00. I-25 Speedway reserves the right to move any car to another pit space of equal construction.
- 6.6 Race cars are not allowed to be left running without a person 14 years of age or older inside of the vehicle. Anyone who violates this rule will first receive a warning; second offence will be a \$50.00 fine; third offence will be a \$100.00 fine and disqualification for the night; fourth offence will be a \$100.00 fine, disqualification for the night, and a 1 week suspension.
- 6.7 Speeding in the pits is prohibited. The maximum speed in the pits and in staging area is 5 MPH. Anyone who violates this rule will first receive a warning; second offence will be a \$50.00 fine; third offence will be a \$100.00 fine and disqualification for the night; fourth offence will be a \$100.00 fine, disqualification for the night, and a 1 week suspension.

- 6.8 Reckless driving is strictly prohibited. Reckless driving is any driving that could endanger the safety of persons in the pits, in the staging area, or on the race surface. Anyone guilty of reckless driving will receive a disqualification for the night and \$100.00 fine on the first offence; second offence will receive a disqualification for the night, \$100.00 fine and a one week suspension; third offence will result in a \$100.00 fine and one year suspension.
- 6.9 Any unauthorized persons entering the race surface during the race night will be fined \$50.00.
- 6.10 Track officials, safety crews, and ambulance personnel are the only people permitted to assist at the scene of an accident, unless officials indicate otherwise.
- 6.11 Permission must be obtained from the Pit Steward before any safety laps are taken at anytime other than the designated practice times and will be limited to cars that have been involved in a wreck on that night.
- 6.12 All drivers must sign in at the Pit Shack prior to the driver's meeting. Any driver not signing in on time will not qualify and will be started in racing events as a no time.
- 6.13 Starting lineups will be posted at the Pit Shack building. It is the driver's responsibility to be lined up in the correct starting position in a timely fashion. Any drivers holding up the start or re-start of a race will be placed at the back of the field and all drivers starting behind the car sent to the back will be criss-crossed into the next starting position.
- 6.14 If a driver qualifies out of the given order, the driver will receive only one qualifying lap.
- 6.15 If two or more drivers have a tie in qualifying, their second fastest time will determine the tie breaker.
- 6.16 A driver may request a bond lap in order to better their qualifying time. Drivers or their crew member must notify the Pit Steward and pay a \$10.00 bond before the completion of the qualifying for their car class. The driver will receive one lap; if they better their time they will retain their bond fee, if not, the fee goes to I-25 Speedway. If events are running too far behind, bond laps may be cancelled for that date.
- 6.17 Any driver wanting to scratch their qualifying time must do so within 20 minutes of the posting of the qualifying results.
- 6.18 Drivers wanting to start in the back of the field must notify the Pit Steward prior to the event being called to staging.
- 6.19 Race officials reserve the right to start any driver at the back of the field in a main event for safety concerns due to inexperience or poor mechanical performance.
- 6.20 Breakout time for all classes other than Hornets is .200 seconds less than their qualifying time. Breakout time for the Hornets is .500 seconds less than their qualifying time. Any car that breaks out will be disqualified for that race.
- 6.21 The driver that sets quick time will be exempt from the breakout rule. Only the top 5 cars in a race can breakout. If a driver breaks out during a dash/heat race they will retain their new time and be placed in the main event start according to their new time, but the qualifying points will not change.
- 6.22 Any driver qualifying 1.000 seconds (1.500 for Hornets) or more behind the quick time set in their class will be considered off pace. Off pace cars will be started at the back of the field.
- 6.23 In the event an off pace driver scratches their time and betters their time to the point that it is not off pace in their heat race, that driver will be placed in the main as a scratched time rather than an off pace car.
- 6.24 Any vehicle unable to start under its own power in staging or on the race surface will be sent to the back of the field. Any car that is continuously unable to start under its own power will receive the meatball flag.
- 6.25 Drivers not taking the initial green flag for a race will not be allowed to participate in that race.
- 6.26 A designated area and a track official with a track radio will be available for spotters in the pit grandstands.
- 6.27 All cars must be closed up nose to tail prior to the green flag being thrown.

- 6.28 Any drivers jumping or holding up the green flag more than once will be sent to the back of the field and all drivers behind the driver sent to the back will move forward to the next starting position.
- 6.29 A two position for every position gained penalty will be given to any driver passing any cars before the green flag has been thrown or for passing on the inside of traffic before they reach the start/finish line on the start/re-start. The penalty will be imposed on the next caution or scored at the completion of the race if not cautions occur.
- 6.30 Once one lap has been completed all re-starts will be single file with lapped cars in the position that they were in prior to the caution. When there are 5 laps or less to go in a race, lapped cars will be placed behind the lead lap cars on a re-start.
- 6.31 All re-starts will line up according to the starting lineup or last completed lap less any drivers sent to the back or those unable to continue.
- 6.32 Drivers leaving the track after taking the initial green may re-enter at the back of the field in a main or last chance race only.
- 6.33 No cars will be allowed onto the race surface during any green flag laps.
- 6.34 There will be no repairing or working on any car on the racetrack by anyone including officials. Doing so will result in disqualification from the race.
- 6.35 Any driver whose speed has been reduced to the point where it could cause a yellow to be thrown should advance to the infield or pit area.
- 6.36 Any driver coming to a stop in the infield during a race must remain in their car with seatbelts fastened and helmet on until the race is stopped except in the case of a fire.
- 6.37 Any driver(s) responsible for causing the yellow or red flag to be thrown will re-start at the back of the field. In the event it is not possible to determine which specific driver(s) caused the yellow/red to be thrown, all drivers involved in the initial accident will be placed at the back of the field on the re-start.
- 6.38 When in the opinion of the flagman, a driver has caused a yellow/red flag, or gained a position due to excessive and/or careless contact with another competitor said driver will be black flagged for rough driving.
- 6.39 A driver that brings out the yellow flag twice in one race for unassisted spins will receive the black flag.
- 6.40 Ignoring the yellow flag will result in the driver being placed to the back of the field on the re-start.
- 6.41 Cars may not move or leave the track during a red flag unless permission is given by an official. Any car moving without permission will be disqualified for that race.
- 6.42 Ignoring the meatball flag for more than two laps will result in a black flag. Ignoring the black flag for more than two laps will result in a \$75.00 fine.
- 6.43 A driver attempting to return to the wrong re-start position after more than two caution laps will be black flagged. A driver may, however, elect to go to the back of the field on a re-start.
- 6.44 Stopping on the track to argue with an official in regards to an official's decision will be considered unsportsmanlike conduct.
- 6.45 Finishing position will be determined by the most laps completed in the shortest amount of time whether the car is running or not.
- 6.46 A 30 minute time limit will apply to all races unless the race is a scheduled special event. Races will be timed from the drop of the green flag. The time will be stopped if a red flag is thrown and will re-start at the re-start of the race. If the race exceeds 30 minutes, the checkered flag will be the next flag thrown regardless of the number of laps complete.

- 6.47 Drivers doing “burn-outs” on the infield surface or “against the wall burn-outs” will be fined \$100.00.
- 6.48 Immediately following the main event, the top 4 finishers and 1 mystery car will report directly to the tech area. If any of these 5 drivers, and/or any other driver that has been directed to tech by officials, stops anywhere other than the tech area in the pits, the driver will be disqualified for the race.
- 6.49 Any car found to be illegal will be disqualified for the night.

Event Structure

- 7.1 Qualifying will be done by class in heats of 3 cars. Each driver will receive 5 qualifying laps. Drivers must qualify in the heat order posted at the Pit Shack. Order will be determined by the current point standings. If no point standings are available, drivers will be placed by car number.
- 7.2 Starting lineups for the trophy dash and heat races will be inverted by qualifying times.
- 7.3 Drivers that require a modified start position in any race will be placed to the back in the following respective order: drivers with scratched time, rookies, last chance qualifiers, cars without a time, off pace cars, and drivers who have requested the back. Drivers who have scratched their time will start directly behind the regular field with the rookies behind them and so on.
- 7.4 If there are 23 or more cars still able to compete after the dash/heat races are completed a last chance race will be run. All of the dash cars and the top 5 finishers from each heat race will advance to the main event. All cars remaining will run a 12 lap last chance race with enough cars to fill a 22 car main event advancing.
- 7.5 Main event lineups for all home classes, other than the Hornets, will be done with the fastest 14 cars completely inverted at the front of the field. No more than 4 rows of heat cars will be started ahead of the dash cars. All drivers that qualified 15th and back will be started heads up according to times behind the top 14. In the event that cars from the first 7 rows are moved back because of their status, drivers that qualified 15th and back will be moved up until the 4 rows ahead of the dash cars are filled. Hornet main events will be lined up with the full field inverted and drivers with a modified start status to the back.

Scoring/Tech Protests

- 8.1 Any car finishing on the lead lap of any main event of any home class may be protested by any driver also finishing on the lead lap of that main event.
- 8.2 Only drivers are allowed to file a protest and must pay a \$100.00 cash fee for each component or part being protested to the Pit Steward within 20 minutes of the completion of their main event.
- 8.3 Any infraction found in the course of a protest will be deemed as illegal.
- 8.4 The only persons permitted in the protest area will be the tech officials, the driver protesting, and the driver being protested and one of their crew members.
- 8.5 If the item being protested is illegal, the driver will be disqualified for the night. If the item being protested is legal, 50% of the protest fee will be paid to the protested driver.
- 8.6 A \$100.00 scoring protest will be accepted for all home classes. Only scoring for a main event can be made.
- 8.7 All scoring protests must be filed with the Pit Steward within 20 minutes of the posting of the main event finish.
- 8.8 The \$100.00 fee will go to I-25 Speedway unless a scoring error is discovered. If there is an error it will be corrected and the driver filing the protest will have the protest fee returned.
- 8.9 No protests will be accepted in regards to I-25 Speedway official’s calls on the track.

Point System

	Qualifying	Dash/Heat	Main	Last Chance
1	12	10	25	3
2	10	9	20	3
3	9	8	18	3
4	8	7	16	"
5	7	6	15	"
6	6	5	14	"
7	5	4	13	"
8	4	3	12	"
9	3	2	11	"
10	2	"	10	"
11	1	"	9	"
12	"	"	8	"
13	"	"	7	"
14	"	"	6	"
15	"	"	5	"
16	"	"	"	"
	etc.	etc.	etc.	etc.
		DNF = 1		DNF =1

Drivers will receive 5 attendance points each week and 10 bonus points at the end of the season for perfect attendance.

Penalty and Fine Summary

Rule # Rule	# Rule	Description 1st	2ND	3RD	4TH
1.11	Illegal drugs	1 Year Susp.			
1.12	Bringing in alcohol	DQ Night \$100.00 Fine	DQ Night \$250.00 Fine	\$300.00 Fine 1 Year Susp.	
1.13	Consuming alcohol in pits	DQ Night \$100.00 Fine	DQ Night \$250.00 Fine	\$300.00 Fine 1 Year Susp.	
2.4	Refusal to sign for a penalty	DQ Night			
2.6	Physical abuse	DQ Night \$100.00 Fine	\$100.00 Fine 1 Week Susp.	\$100.00 Fine 1 Year Susp.	
2.7	Unsportsmanlike conduct	Warning	\$50.00 Fine	DQ Night \$100.00 Fine	\$100.00 Fine 1 Week Susp.
2.8	Going to scoring tower/flag stand	Warning	\$50.00 Fine	DQ Night \$100.00 Fine	\$100.00 Fine 1 Week Susp.
2.9	Entering another driver's pit to argue	Warning	\$50.00 Fine	DQ Night \$100.00 Fine	\$100.00 Fine 1 Week Susp.
2.10	Intentional dumping of oil	\$1,000.00 Fine 1Year Susp.			
3.4	Not returning transponder rental	DQ Night \$250.00 Fine			
3.9	Refusing tech inspection	DQ Night \$75.00 Fine			
3.11	Antifreeze in vehicle	DQ Night \$75.00 Fine			
3.12	Illegal fuel	DQ Night \$75.00 Fine			
3.13	Illegal tires	DQ Night			
3.15	Sound level over 103 DBA	\$50.00 Weekly			
3.17	Obscene message on car	Warning	\$50.00 Fine	DQ Night \$100.00 Fine	\$100.00 Fine 1 Week Susp.
6.5	Not in correct pit space	\$50.00 Fine			
6.6	Car left running w/o person in it	Warning	\$50.00 Fine	DQ Night \$100.00 Fine	\$100.00 Fine 1 Week Susp.
6.7	Speeding in pits	Warning	\$50.00 Fine	DQ Night \$100.00 Fine	\$100.00 Fine 1 Week Susp.
6.8	Reckless driving	DQ Night \$100.00 Fine	\$100.00 Fine 1 Week Susp.	\$100.00 Fine 1 Year Susp.	
6.9	Persons on race surface	\$50.00 Fine			
6.42	Ignoring black flag	\$75.00 Fine			
6.44	Stopping on the track to argue with official	Warning	\$50.00 Fine	DQ Night \$100.00 Fine	\$100.00 Fine 1 Week Susp.
6.47	"Burn outs"	\$100.00 Fine			